



## DOLLAR GENERAL NIGHT- JUNE 24th, 2008

### SCHEDULE OF EVENTS - TENTATIVE AND SUBJECT TO CHANGE

Tickets: Adults now just \$7/Children (6-12) only \$3/Kids (under 6) always FREE! Pit Passes: INEX members – \$15/non-members – \$18.

\*\*\*This race will air to nearly 80-million homes this autumn and winter on SPEED Channel. Check local listings for date and time.\*\*\*

\*\*\*ALL RACE TIMES ARE APPROXIMATE - ACTUAL STARTING TIMES FLUCTUATE THROUGHOUT THE EVENING\*\*\*

\*\*\*SCORING PYLON NOW DISPLAYS NUMBER OF RACE ON TRACK IN POS. 14 & RACES ON DECK IN POS. 15 & 16\*\*\*

\*\*\*LOWE'S MOTOR SPEEDWAY RESERVES THE RIGHT TO ALTER THE SCHEDULE OF EVENTS AT ITS DISCRETION\*\*\*

2:00 p.m. Pit gate opens (Gate 25 ticket booth located south of Gate 26 underpass)  
 4:15 p.m. Random draw for heat race position closes (additional entries start at rear of heat races)  
 4:45 p.m. Random roll call/drivers' meeting - Time Warner Media Center (limited seating)  
 5:00 p.m. Gates 4 & 5A open (tickets available at each)

#### RACE \*\*\*ALL HEAT RACES AND C-FEATURES ARE 8 LAPS OR 5 MINS. LONG - WHICHEVER OCCURS FIRST\*\*\*

|    |           |  |
|----|-----------|--|
| 1  | 5:25 p.m. | Full Throttle THUNDER CARS Heat Race #1 (6 laps) - THUNDER CAR racers must be 16 years of age or older                 |
| 2  | 5:35 p.m. | Vault Legends Car YOUNG LIONS Heat Race #1 (8 laps) - YOUNG LIONS are racers who are 12 to 16 years of age             |
| 3  | 5:40 p.m. | Vault Legends Car YOUNG LIONS Heat Race #2 (8 laps)  |
| 4  | 5:45 p.m. | Vault Legends Car YOUNG LIONS Heat Race #3 (8 laps)  |
| 5  | 5:50 p.m. | Cherry Coke Bandolero OUTLAWS Heat Race #1 (8 laps) - OUTLAWS are racers who are 16 years of age or older              |
| 6  | 5:55 p.m. | Cherry Coke Bandolero OUTLAWS Heat Race #2 (8 laps) ***IF NECESSARY***   |
| 7  | 6:00 p.m. | Coke Zero Legends Car SEMI-PRO Heat Race #1 (8 laps) - SEMI-PRO racers are aged 14 and older & new to Legends          |
| 8  | 6:05 p.m. | Coke Zero Legends Car SEMI-PRO Heat Race #2 (8 laps)   |
| 9  | 6:10 p.m. | Coke Zero Legends Car SEMI-PRO Heat Race #3 (8 laps)   |
| 10 | 6:15 p.m. | Coke Zero Legends Car SEMI-PRO Heat Race #4 (8 laps)   |
| 11 | 6:20 p.m. | Coke Zero Legends Car SEMI-PRO Heat Race #5 (8 laps) ***IF NECESSARY***  |
| 12 | 6:25 p.m. | POWERade Bandolero BANDITS Heat Race #1 (8 laps) - BANDITS are racers who are 8 to 11 years of age                     |
| 13 | 6:30 p.m. | POWERade Bandolero BANDITS Heat Race #2 (8 laps)   |
| 14 | 6:35 p.m. | POWERade Bandolero BANDITS Heat Race #3 (8 laps)   |
| 15 | 6:40 p.m. | POWERade Bandolero BANDITS Heat Race #4 (8 laps) ***IF NECESSARY***  |
| 16 | 6:45 p.m. | Coke Classic Legends Car MASTERS Heat Race #1 (8 laps) - MASTERS are racers 40 years of age or older                   |
| 17 | 6:50 p.m. | Coke Classic Legends Car MASTERS Heat Race #2 (8 laps)   |
| 18 | 6:55 p.m. | Coke Classic Legends Car MASTERS Heat Race #3 (8 laps) ***IF NECESSARY***  |
| 19 | 7:00 p.m. | Sprite Bandolero YOUNG GUNS Heat Race #1 (8 laps) - YOUNG GUNS are racers who are 12 to 16 years of age                |
| 20 | 7:05 p.m. | Sprite Bandolero YOUNG GUNS Heat Race #2 (8 laps)  |
| 21 | 7:10 p.m. | Sprite Bandolero YOUNG GUNS Heat Race #3 (8 laps) ***IF NECESSARY***   |
| 22 | 7:15 p.m. | Pull-A-Part Legends Car PRO Heat Race #1 (8 laps) - PRO racers are the nation's best                                   |
| 23 | 7:20 p.m. | Pull-A-Part Legends Car PRO Heat Race #2 (8 laps)  |
| 24 | 7:25 p.m. | Pull-A-Part Legends Car PRO Heat Race #3 (8 laps)  |
| 25 | 7:30 p.m. | Pull-A-Part Legends Car PRO Heat Race #4 (8 laps) ***IF NECESSARY***   |
| 26 | 7:35 p.m. | Coke Zero Legends Car SEMI-PRO C-Feature (8 laps/Top eight advance) ***IF NECESSARY*** - Runs Early If Possible (REIP) |
| 27 | 7:40 p.m. | OPENING CEREMONIES- WELCOME / INVOCATION / NATIONAL ANTHEM   |

#### \*\*\*ALL B-FEATURES ARE 10 LAPS OR 7 MINS. LONG - WHICHEVER OCCURS FIRST - AND RUN EARLIER IF POSSIBLE (REIP)\*\*\*

|    |           |   |
|----|-----------|---|
| 28 | 7:45 p.m. | POWERade Bandolero BANDITS B-Feature (10 laps/Top eight advance) - REIP                       |
| 29 | 7:52 p.m. | Coke Classic Legends Car MASTERS B-Feature (10 laps/Top 10 advance) - REIP ***IF NECESSARY*** |
| 30 | 7:59 p.m. | Sprite Bandolero YOUNG GUNS B-Feature (10 laps/Top eight advance) - REIP ***IF NECESSARY***   |
| 31 | 8:06 p.m. | Pull-A-Part Legends Car PRO B-Feature (10 laps/Top 10 advance) - REIP                         |
| 32 | 8:13 p.m. | Coke Zero Legends Car SEMI-PRO B-Feature (10 laps/Top eight or 10 advance) - REIP             |

#### \*\*\*ALL A-FEATURE RACES ARE 20 LAPS OR 15 MINS. LONG - WHICHEVER OCCURS FIRST\*\*\*

|    |            |   |
|----|------------|---|
| 33 | 8:20 p.m.  | Cherry Coke Bandolero OUTLAWS A-Feature (20 laps)               |
| 34 | 8:37 p.m.  | Coke Classic Legends Car MASTERS A-Feature (20 laps)            |
| 35 | 8:54 p.m.  | POWERade Bandolero BANDITS A-Feature (20 laps)                  |
| 36 | 9:11 p.m.  | Pull-A-Part Legends Car PRO A-Feature (20 laps)                 |
| 37 | 9:28 p.m.  | CRASHCars   |
| 38 | 9:43 p.m.  | Vault Legends Car YOUNG LIONS A-FEATURE (20 laps)               |
| 39 | 10:00 p.m. | Sprite Bandolero YOUNG GUNS A-Feature (20 laps)                 |
| 40 | 10:17 p.m. | Coke Zero Legends Car SEMI-PRO A-Feature (20 laps)              |
| 41 | 10:34 p.m. | Full Throttle THUNDER CARS A-Feature on the big track (12 laps) |
|    | 10:49 p.m. | End of Show   |

**ADVANCEMENT INFO (28-cars start A-Feature):** TWO heats = All; THREE heats = Top six plus top 10 from B-Feat.; FOUR heats = Top five plus top eight from B-Feat. (which may include top eight from C-Feat. - if necessary); FIVE heats = Top four plus top eight from B-Feat. which includes top eight from C-Feat.; and SIX heats = Top three plus top 10 from B-Feat. which includes top 10 from C-Feat. and may include top four from D-Feat.